Using stunnel with MushClient.

Step 1: Download and install stunnel and OpenSSH.

<u>http://www.stunnel.org/downloads.html</u> Grab the one for your OS. I used the 5.5 win64 installer.

https://slproweb.com/products/Win32OpenSSL.html get the top light one.

Install stunnel, but don't start it yet. Install OpenSSL, and chose the option to install in the windows system directory.



Step 2: Start Stunnel.

It will appear as an icon in the notification tray.



Right Click and select "Edit Configuration"



Say Yes at the User Account Control security prompt to open a notepad.

Add this under the gmail options:

```
[Spindizzy]
client = yes
connect = muck.spindizzy.org:7073
accept = 127.0.0.1:7073
```

Save the text document, and reload the configuration.

| Show Log Window | |
|------------------------|---|
| Save Peer Certificate | × |
| Edit Configuration | |
| Reload Configuration | |
| Reopen Log File | |
| Homepage | |
| Manual | |
| About | |
| Exit active session(s) | |

Step 3: Edit your Mushclient world.

For TCP/IP Address put in either "localhost" or 127.0.0.1 Port: 7073

| onriguration - sp | nd i zzy | | |
|-----------------------------------|---|--|--|
| 📮 - General 🔄 🛓 | Paddress | | |
| | | | |
| Logging Timers | World <u>N</u> ame: SpinDizzy | | |
| Chat Info | MUD address and pot | Proxy Server | |
| -Appearance Output | Port Number: 7073 | Address: | |
| MXP / Pue ANSI Colo E | Clear Cached IP | Port: 1080 Proxy server pass <u>w</u> ord | |
| Custom Co Triggers Printing | Save World Automatically On Close | | |
| ⊐-Input Commands | | | |
| Keypad Macros | Looking for a MUD to connect to ² Click on the link below for some <u>http://www.gammon.com.au/links/muds.htm</u> | e suggested lists of MUDs. | |
| -Paste | Found a bug? Have a suggestion? Report it here: | | |
| Scripting - | http://www.gammon.com.au/forum/?bbtopic_id=5 | | |

Save the world and connect.